See Ya Girl

Choreographed by Rickard Tapper / Kenneth Nilsson (Sweden) Sept. 2015

Type: 32 count 2 wall Intermediate Linedance 2 Restarts

Music: 'Let Me See Ya Girl' by Cole Swindell

from the album 'Cole Swindell (2014)'

Intro: 16 counts

FORWARD, 1/4 TURN, ROCK BEHIND 1/4 TURN, STEP 1/2 TURN, 1/4 TURN BALL POINT AND STEP

- 1-2 Step right Froward, Turn ¼ right step left to left side.
- Rock right behind left, Recover onto left, Turn ¼ right step forward on right.
- 5-6 Step forward on left, Pivot ½ turn right, weight remains on left.
- &7 Turn ¼ right on ball of left and step right next to left, Point left to left side. (facing 3o'clock)
- &8 Step left next to right, Step forward on right.

LEFT FORWARD, FORWARD ROCK, BUMP X2, ¼ TURN STEP CROSS, ¼ TURN X2 CROSS

- 1-2& Step left forward, Rock right in front of left, Recover onto left.
- 3&4 Step right to right side and bump hips right, Left, Right.
- 5-6 Turn ¼ left step forward on left, Cross right in front of left.
- 7&8 Turn ¼ right step back on left, Turn ¼ right step right to right side, Step left in front of right. (6 o'clock) (Restart here on wall 3 and 7)

FULL TURN AND, STEP 1/4 TURN LEFT STEP, STEP ROCKING CHAIR, STEP SIDE

- 1-2& Make a ½ Turn left towards right diagonal step back on right, Keep turning ½ turn left on right, Step left forward towards right diagonal facing 1:30.
- 3&4 Step right forward, Turn a little more the ½ left, Step right forward. (3o'clock)
- 5 Step right in front of left.

6&7&8 Rock left forward, Recover, Rock left behind right, Recover, Step left to left side.

BACK BEHIND FORWARD WITH ¼ TURN RIGHT, ¼ TURN SIDE ROCK, ¼ TURN, ¼ TURN SIDE ROCK, ¼ TURN, FORWARD SHUFFLE

- 1-2 Step right back towards right diagonal, Step left behind right,
- & Step slightly forward on right square up towards back wall.
- 3-4 Turn ½ right rock left to left side. Turn ½ right recover onto right.
- 5-6 Turn ¼ right rock left to left side. Turn ¼ right recover onto right.
- 7&8 Step left forward, Step right next to left, Step forward on left.

RESTART



